

Partnership Checklist

General approach:

- Is 1D-2C forcing to game? Yes No
- Does the Forcing 1NT response deny opening-bid values? Yes No
- Does opener's 2-level rebid of his major guarantee 6+-cards? (1H-2D-**2H**) Yes No
- Does opener's 2NT rebid guarantee stoppers in unbid suits? (1H-2D-**2NT**) Yes No
- Does opener's 2-level reverse rebid show extra values? (1H-2C-**2S**) Yes No
- Does opener's 3-level reverse rebid show extra values? (1S-2H-**3C**) Yes No
- Does opener's raise of responder's minor show extra values? (1H-2C-**3C**) Yes No
- If responder rebids his 2-over-1 suit (1S-2C-2S-**3C**), is it forcing? Yes No

Responder's first bid after partner opens 1H or 1S:

2C = 3+ cards 4+ cards 5+ cards
 May be 9-11 pts. with a 6-card suit

2D = 4+ cards 5+ cards
 May be 9-11 pts. with a 6-card suit

1NT = 5-11 pts., forcing
 5-11 pts., semiforcing
 Unlimited strength, forcing

Single raise (1S-**2S**)

- 3+-card support, 5-10 pts.
 Constructive: 3+-card support, 8-10 pts.
 Constructive: Exactly 3-card support, 8-10 pts

Double raise (1S-**3S**)

- Limit -- 4+-card support, 10-11 pts.
 Weak -- 4+-card support, 3-7 pts.

Jump to 3 of a minor (1S-**3C** or **3D**)

- Strong jump shift (18+ HCP)
 Weak jump shift
 Invitational -- 9-11 pts., 6+-card suit
 Bergen raise (4-card support)
 3C constructive single raise; 3D limit
 3C limit; 3D constructive
 3C constructive 4-card single raise
or 3-card limit raise; 3D limit

Jump to 3NT (1H-**3NT**)

- Balanced 12-14 pts., 2-card support
 Balanced 15-17 pts., exactly 3334 or 3343
 Forcing raise
 Const. game raise -- 8-10 pts., 5-card support
 Other: _____

Opener's rebid after responder's 2-over-1:

2NT rebid (1S-2C-**2NT**):

- 12-14 pts., balanced
 12-14 pts. **or** 18+ balanced

AND

- Promises stoppers in unbid suits
 Does not promise stoppers in unbid suits

3NT rebid (1S-2C-**3NT**):

- 15-17 pts., balanced
 16-18 pts., balanced
 18-19 pts., balanced

AND

- Promises stoppers in unbid suits
 Does not promise stoppers in unbid suits

Minimum rebid of his major (1S-2C-**2S**):

- 12+ pts., 6+ cards in his suit
 12+ pts., may be 5+ cards in his suit

Jump rebid of his major (1S-2C-**3S**):

- 16+ pts., good 6+ cards (3 of top 5 honors)
 15+ pts., strong 6+ cards (one-loser suit)
 15+ pts., solid suit
 13+ pts., solid suit

Jump to four of his major (1S-2C-**4S**)

- Minimum, 7+-card suit
 Minimum, solid 6+-card suit
 Minimum, solid 6+-card suit, no outside A or K

Raise of responder's minor (1S-2C-**3C**)

- 4+-card support, any strength
- Extra values, 3+-card support
- Extra values, 4+-card support

Jump raise of responder's minor (1S-2C-**4C**)

- Minimum, 5+-card support
- Extra values, 4+-card support
- Ace-asking (keycard for responder's minor)

Jump to game in responder's major (1S-2H-**4H**)

- Minimum, 3+-card support
- Minimum, 4+-card support
- Minimum, 4+-card support, no outside A or K
- Extra values, 3+-card support
- Extra values, 4+-card support

6-4 patterns: Opener's second bid is

- Always the 6-card major
- Always the 4-card suit
- Always the 4-card suit if it's hearts
- Depends on hand strength & suit quality

2D rebid after 2C response (1S-2C-**2D**)

- Natural -- 4+ diamonds
- Shows stopper -- 3+ diamonds
- "Catchall" -- 2+ diamonds

2-level reverse rebid (1H-2C-**2S**)

- 4 spades, any strength
- 4 spades, extra values (15+ pts.)
- 4 spades, extra values (16-17+ pts.)

3-level reverse rebid (1S-2D-**3C**)

- 4+-card suit, any strength
- 4+-card suit, extra values
- 5-card suit, any strength
- 5-card suit, extra values

Jump in a new suit (1S-2D-**3H**)

- 4+-card suit, 18+ pts. (strong jump shift)
- 5-card suit, any strength
- 5-card suit, extra values
- Splinter raise of responder's suit

Responder's second bid after making a 2-over-1:

Rebid of his minor (1S-2C-Anything-**3C**)

- Forcing to game, 6+-card suit
- Invitational, 6+-card suit
- Invitational only if the opening bid was 1D
- Invitational if opener showed a minimum, non-fitting hand (opener rebid 2D, 2H or 2S)

Notrump rebids (1S-2C-2D-**2NT** or **3NT**)

- 2NT = Moderate extra values (14+ pts)
 - Promises stoppers in unbid suits
 - Does not promise stoppers
- 3NT = Minimum (12-13 pts.) with stoppers

Low-level raise of opener's major (1S-2C-2S-**3S** **or** 1S-2C-2H-**2S**) shows 3+-card support and:

- At least moderate extra values (14+ pts.)
 - Demands a cuebid

Jump to 3 of opener's major (1S-2C-2D-**3S**)

- 4-card support, extra values
- 3+-card support, extra values
- AND**
- Demands a cuebid from opener
- Also promises strong 5+ cards in first suit

Forcing Notrump auctions:

"Impossible 2S" by responder (1H-1NT-2C-**2S**)

- Heart raise, 3-card support, 10-11 pts.
- 4+ cards in opener's minor **OR** 6+ cards in other minor, 10-11 pts. (relays opener to 2NT)
- 4+ cards in opener's minor, 10-11 pts. **and**
 - Promises a spade stopper
 - Denies a spade stopper

If 4th hand overcalls (1H-P-1NT-[**2C**]), double is:

- Penalty
- Extra values, shortness in the opponent's suit

Responder's preference to opener's major – 1H-1NT-2C-**2H** -- shows:

- Doubleton, 5-10 pts.
- Doubleton, 5-10 pts. **or** weak 3-card raise, 5-7 pts. (1H-2H is a constructive raise, 8-10 pts.)

If opener raises a Forcing 1NT to 2NT (1S-1NT-**2NT**), responder's bid of 3 of a suit is:

- Forcing to game, 5+-card suit
- Weak signoff, 5+-card suit
- Transfer